

Progress through the leagues

League 1 « WOOD »



Digital aspect

BASIC APPLICATIONS:
Office suite
Didactical apps
Removal of some default applications.

Social aspect

INTERDICTION:
In the event of a repeated relegation offence, the WOOD league is incompatible with the responsibility of a member of School Parliament.

Dalton aspect

INTERDICTION:
Learners in WOOD league are not allowed to change rooms during Dalton time, but remain in their classroom at their workstation.
They must ask permission to get up, go to the restroom, refill their water bottle, even during Dalton times.

In order to progress, learners have to ...

- observe a **timeout period**, which is defined by progressive deadlines:
 - 2 weeks in general;
 - 6 weeks in case of recurrence;
- download the **progression contract** for the next superior league from the School's website and submit it to their tutor;
- provide the **signatures** of 4 teachers who express their confidence that the learners can evolve in the next higher league;
- during a 3 week **reference period** fill in and discuss the progress contract with their tutor who **validates** the attainment of the objectives as they are reached;
- make a **tutorial** on one of the following aspects:
 - an operation on the iPad;
 - a method, tips or tricks learned during an activity (e.g. a chess strategy);
- ...
- Actively **participate** in a workshop on a special day, at an open house event or any other official occasion at school.

League 2 « BRONZE »



Digital aspect

BASIC APPLICATIONS:
•Untis Mobile
•Restopolis
•Kindle

SPECIFIC APPLICATIONS:
Depending on the extracurricular activities

OBJECTIVES TO BE MET:
Visibly identify the digital equipment (tablet, keyboard and pencil);
Be 100% compliant with the Tablet and Internet Charter.

Social aspect

OBJECTIVES TO BE MET:
Comply 100% with the school charter;
Participate actively in a workshop during a special day, an open house event or during another official occasion at the school.

Dalton aspect

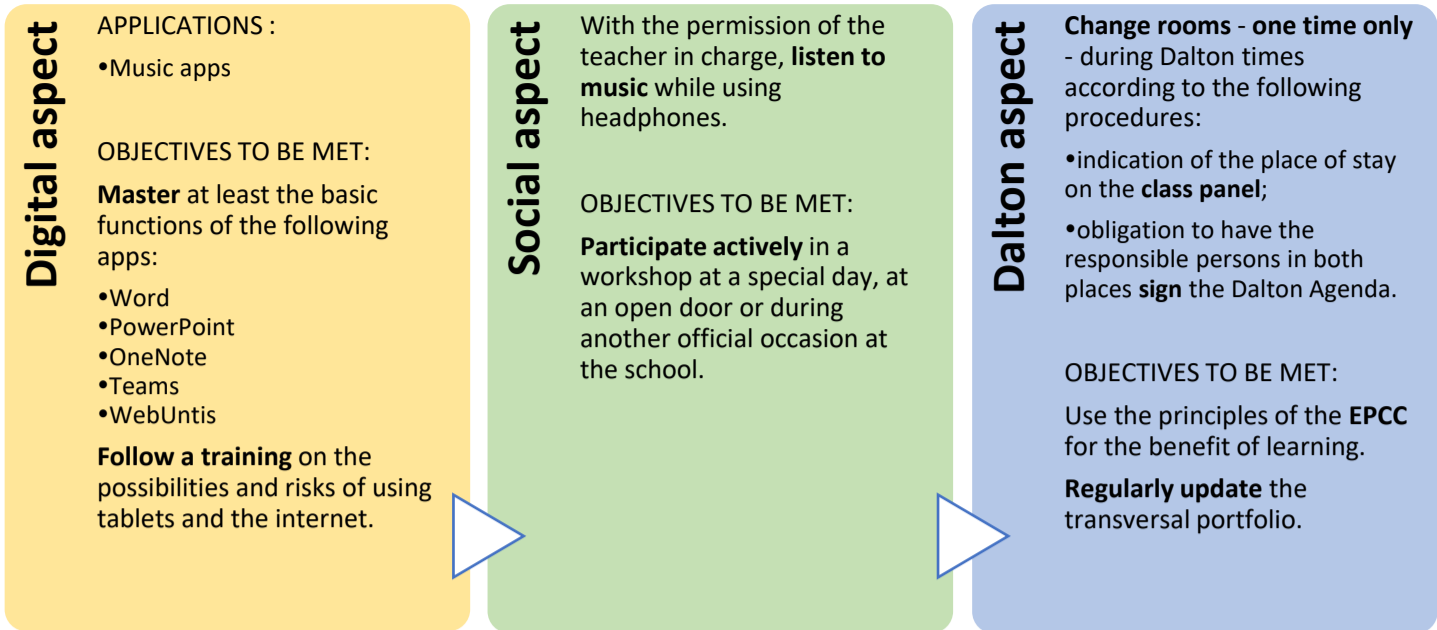
Change room - one time only - during Dalton times according to the following procedures:
•**prior agreement** of the teacher, educator or other personnel the learner wants to see;
•indication of the place of stay on the **class panel**;
•obligation to have the responsible persons in both places **sign** the Dalton Agenda.

OBJECTIVES TO BE MET:
Fill in the Dalton agenda and **get it signed** regularly;
Actively participate in class;
Regularly work on the missions;
Respect the School Charter;
Comply with the personal commitments fixed with the tutor.

In order to progress, learners have to ...

- have spent at least 6 weeks in the previous league;
- download the **progression contract** for the next superior league from the School's website and submit it to their tutor;
- provide the **signatures** of 4 teachers who express their confidence that the learners can evolve in the next higher league;
- during a 3 week **reference period** fill in and discuss the progress contract with their tutor who **validates** the attainment of the objectives as they are reached;
- make a **tutorial** on one of the following aspects:
 - an operation on the iPad;
 - a method, tips or tricks learned during an activity (e.g. a chess strategy);
- ...
- Actively **participate** in a workshop on a special day, at an open house event or any other official occasion at school.

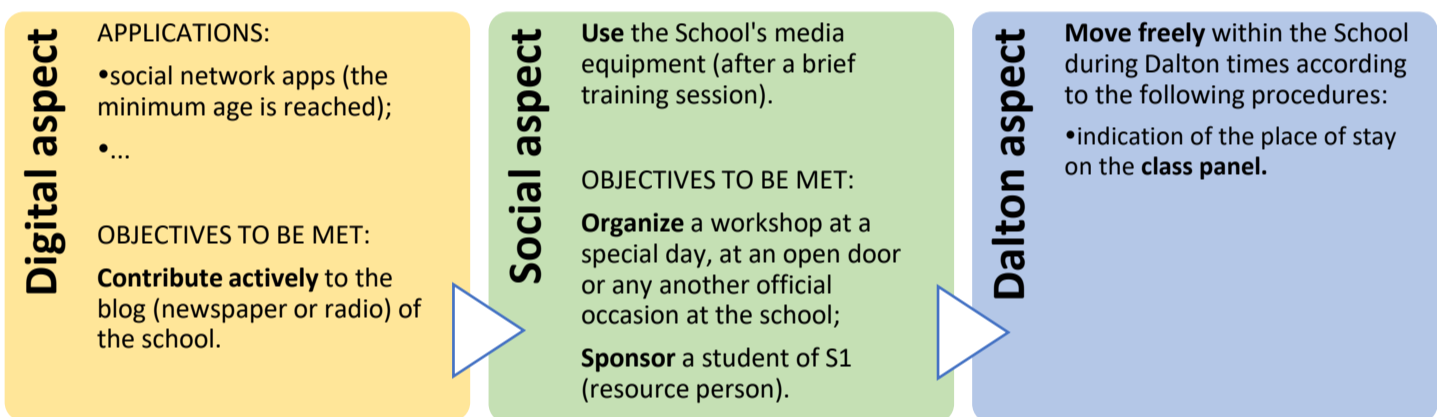
League 3 « SILVER »



In order to progress, learners have to ...

- have spent at least 6 weeks in the previous league;
- download the **progression contract** for the next superior league from the School's website and submit it to their tutor;
- provide the **signatures** of 4 teachers who express their confidence that the learners can evolve in the next higher league;
- during a 3 week **reference period** fill in and discuss the progress contract with their tutor who **validates** the attainment of the objectives as they are reached;
- make a **tutorial** on one of the following aspects:
 - an operation on the iPad;
 - a method, tips or tricks learned during an activity (e.g. a chess strategy);
 - ...
- **organize** a workshop at a special day, at an open house event or any another official occasion at school;
- accept to **sponsor** an S1 learner (as a resource person).

League 4 « GOLD »



In order to progress, you have to ...

- have spent at least 6 weeks in the previous league;
- download the **progression contract** for the next superior league from the School's website and submit it to their tutor;
- provide the **signatures** of 4 teachers who express their confidence that the learners can evolve in the next higher league;
- during a 3 week **reference period** fill in and discuss the progress contract with their tutor who **validates** the attainment of the objectives as they are reached;
- make a **tutorial** on one of the following aspects:
 - an operation on the iPad;
 - a method, tips or tricks learned during an activity (e.g. a chess strategy);
 - ...
- actively participate in the **organization** and weekly **supervision** of
 - the computer helpdesk (reference person);
 - an extracurricular activity, possibly also in cooperation with others;
 - ...
- have successfully completed at least 1 of the two projects "ENDEAVOUR" or "CHALLENGER";
- accept to **sponsor** a student of S1 (resource person).

League 5 « Diamond »

